

LCYBA 2017
Standing Rules
TEE-BALL

The following rules are in addition to the 2017 LCYBA General Standing Rules. These rules are designed to cover special circumstances in Tee-Ball, 5U-6U.

Any coach accepting a four-year-old will need to sign and have the parents sign a Hold Harmless Agreement.

A: COACHES

- 1) Each team will be limited to one manager and up to four rostered coaches.
- 2) One coach will be allowed on the field on defense, and must be positioned in the grass outfield (not the infield dirt). He/she may touch and position players only while the ball is dead and not in play.
- 3) One parent representative will be allowed in the dugout.
- 4) Coaches should be positioned in official coach's boxes or behind the batter's box on offense.
- 5) The batter/base runner will be called out if they are touched by a coach/manager while the ball is in play, starting at the tee.
- 6) A coach will place the ball on the tee. He may position the batter before putting the ball on the tee.
- 7) Home team sits on the third base side, and is listed last on the schedule.

B: ROSTERS

- 1) Each team will have a minimum of 13 players. When a child is placed on your official roster, that child will remain on your team until he/she voluntarily removes themselves from the team. Contact your Division VP if case of problems.
 - 2) 6U- No player tryouts will be held by Coaches. A player showcase will be held for all players in the Player Pool for those teams that need players. Once a player practices once (1 practice) with your team, he/she is on your team.
- 5U: Core players for 5U are 1 child for each Manager/Coach. All other players will be placed on a team using the Elementary school they attend as the placement criteria. Coaches may NOT recruit players. If there are not enough players for each school, the Division VP will combine players from other schools to field the team.

3) In 5U, only 10 Players are allowed on Line Up, additional players will be noted as Subs.

4) In 6U, a Team may bat their entire team on Line Up

C: GAME TIME

1) The Manager will report all substitutions to the plate umpire and scorekeeper.

2) Games need not be forfeited due to lack of players. If the manager of the team with insufficient players is willing, game may start or continue with a minimum of nine (9) players. Missing player is an automatic out and will be placed 10th on the line-up.

3) 6U: Time limit will be one (1) hour and fifteen (15) minutes, or six complete innings for each game, regardless of the score.

5U: Time limit will be one (1) hour, visiting team will be allowed to finish the inning if they are at bat when time expires.

4) Ties: International tie-breaker rule will be used. (A runner starting on second base)

5) If an inning is started it will be completed unless the home team is ahead.

6) The ball will be hit off a tee, which will be centered on home plate.

7) The batter must swing the bat within a reasonable length of time.

8) The defensive player listed as pitcher shall stay in contact with the pitchers' plate until the ball is hit. (For safety of the kids, coaches please advise the opposing team when your power hitters are up, so coaches can take precautions of moving their pitcher directly behind the pitching rubber.)

8a) Penalty: The play continues. After the play has ended, the offensive team has the option of taking the result of the play or no-pitch.

8b) Additional Penalty: First Offense: Warning; Second Offense: Removal of player from the pitching position for the remainder of the game.

9) A batter will be allowed four (4) swings at the ball. If on the third strike the batter does not hit the ball, he/she will be called out. If on the third swing the ball is fouled (Batter must make contact with the ball, not the tee), the batter will be allowed one and only one more swing.

10) Throwing a bat. Warning will be issued the first time to a batter. Repeated violations are subject to being called out, at the discretion of the umpire. Third time in same game by same batter is an out.

11) No bunts are allowed. The batter must take a full swing. Violation of this rule results in the batter being called out and the base runners will not be allowed to advance.

12) Each player in the line-up MUST qualify two (2) complete innings. Violation - Forfeit.

13) Foul ball. If the ball fails to travel nine feet from the home plate in fair territory it will be called a foul ball. The ball has to go past the nine-foot arch in front of the batter's box.

14) Infield fly rule does **NOT** apply.

15) No leads or base stealing. The base runner must stay in contact with the base until the ball is hit. If the base runner leaves early, the runner will be called "out", however the ball is still a "live ball" and play continues.

16) **Umpires shall call "Dead Ball" after every play. A "Dead Ball" shall be called as soon as the lead runner is not attempting to advance AND/OR THE BALL HAS been returned to the Pitcher and he is inside the Pitcher circle. A Pitcher running through the circle to make a play will not constitute a Dead Ball.)** Runners that are halfway to a base, in the umpire's opinion, will be awarded the next base.

17) Teams are limited to two, one-minute time outs per game.

18) **5U RULE - AN OFFENSIVE INNING IS COMPLETED WHEN THE OFFENSIVE TEAM HAS BATTED THROUGH THEIR LINE UP- 10 PLAYERS. (PLEASE ANNOUNCE YOUR LAST HITTER TO OPPOSING DEFENSE.)**

6U RULE – AN OFFENSIVE INNING IS COMPLETED AFTER THREE OUTS ARE MADE OR THE OFFENSIVE TEAM HAS SCORED 6 RUNS, WHICHEVER COMES FIRST. NOTE: THE OFFENSIVE TEAM CAN SCORE THE MAXIMUM OF 9 RUNS PER INNING IF THE 6TH RUN IS ON 3RD BASE AND A GRANDSLAM IS HIT (RUNS 6-9 CAN SCORE IS PLAY IS LIVE AND CONTINUOUS).

19) Mercy/Flip Flop Rule (Amendment 4/2017):

Flip/Flop Rule - In the inning when the Run Rule for that particular program is exceeded and the home team is losing, the home team will remain at bat and become the visiting team. If the new visiting team does not score enough runs to reduce the run difference below the Run Rule the game is over. If they reduce the run difference to below the Run Rule then the new home team will bat. If they subsequently score enough runs to exceed the Run Rule the game will be over; if they do not the Game will continue under that format. If the situation reverses, the teams would flip/flop again.

22) NO EH will be allowed.

D. Player Positioning

1) A team will consist of 10 players: six (6) infielders and four (4) outfielders (left, left center, right center, and right field). **There will be no Rovers allowed to be positioned behind the infielders.** Outfielders will play no closer than the edge of the outfield grass.

2) There will be an NEW Infield Arch created that will measure approximately 18-22ft from home plate and intersect with the pitching circle. A ball that lands within the Infield Arch cannot be touched by a 3B/1B Player and ONLY playable by the Catcher/Pitcher. If the ball, while in the arch, is touched by a 3B/1B Player, the ball will become a Dead Ball and all players will advance one base and the Runner will be automatically be put on first base.

3) Defensive Rule (Amendment 4/2017):

The ball must be thrown "overhand" unless the fielder and the baseman are in very close proximity requiring an underhand throw. A rolled ball, is not a throw, and a player put out as a result of a rolled ball will be declared safe.

E. Equipment

1) Baseballs will be provided for games by LCYBA (Dick's Sporting Goods)

2) Wood and/or Alloy Barrel Bats Only (No Composite)

2) Catchers Gear is MANDATORY for both 5U and 6U

3) Any offensive player out of the dugout must have a batting helmet on

4) 5U/6U will only be allowed to use the League Approved Jugs Tees for ALL League play. The tee will be set on home plate and the only adjustment will be to lower or raise the tee, there will be no positioning of the tee around home plate. Tees are provided by the league and will be available at all games.

E. Code of Conduct

Score Keepers and umpires will generally be the youth of our city. Errors may occur. However, the LCYBA will absolutely not tolerate profane or abusive language directed toward them, by any parent/spectator/coach attending competition. In the interest of good sportsmanship, it is required that parents and/or/spectators abide by the following:

Do not harass coaches or players on any team.

Do not make any vulgar or suggestive remarks to members of any team.

Cheers will be limited to encourage teams and not directed against opposing teams.

Coaches are responsible for their respective crowd/fans.

Umpires have the right to eject unruly parents/spectators/coach.

A minimum of one parent/guardian will participate in the City of Las Cruces Pays Program.

A minimum of one manager/coach per team will attend a mandatory coach's clinic. Teach the players the fundamentals of the game of baseball, emphasize the importance of good character and good citizenship, and encourage conduct which will develop an attitude of good sportsmanship among players.

No Tolerance Policy-We will not tolerate any type of threats made to any player, coach, parent or umpire. Any infraction to this policy by any party depending on the severity of the situation will have a minimum of a 2 game suspension and up to, but not limited to a suspension of the entire season. Any Coach/Manager/Parent that is ejected from a game will not be allowed to participate in any future game until a \$50 Fee is paid to the League and successful completion of an Online Course. If a parent is ejected from a game for any infraction, the team manager will also be ejected. We all need to remember who we are here for and that is the youth of our city.